

Relationship of 60-100 to other CS courses

Note that the CS courses listed below are either courses that are required for the general and/or honours BCS degree programs and/or are optional courses for which **60-100** provides a theoretical basis.

60-100 is particularly relevant to those courses given in bold.

Year 1	Year 2	Year 3	Year4
Courses required by all CS programs			
60-100	60-212 Java programming	60-315 Database	
60-140	60-254 Data structures	60-322 Object-Oriented design	
60-141 C programming	60-256 Systems Programming	60-330	
	60-265	60-334 Web programming	
	60-266		
Extra courses required for most CS Honours programs			
	60-214 Language processing	60-311 Software Engineering	60-440 Programming language theory
	60-231 CS Theory		60-454 CS Theory
		60-354 Theory	
		60-367	
Optional courses, some of which are required by some of the honours specializations			
	60-275 C++	60-350 Multi-Media	60-411 S/E Eng.
	60-280 Software Engineering	60-352 Graphics	60-415 Database
		60-371 A.I. Gaming	60-422 Agile programming & mobile apps.
		60-377 A.I. Gaming	60-425 Oracle
			60-473 AI Gaming
			60-499 Project